

CS 633 3D Computer Animation

Solution Set - HW 3 (40 points)

Due: 2/8/08

1. If we want the user to have an impression that the object is moving in constant speed, we need to parametrize the path curve by arc length. For a B-spline curve, how should the re-parametrization process be done? Note that a B-spline curve usually has several segments and each segment is defined differently.

Sol.

Let $C(t)$ be a cubic B-spline curve with n segments $C_1(t), C_2(t), \dots, C_n(t)$. To re-parametrize $C(t)$, we need to build an arc length table first. The arc length table is built as follows.

For $0 \leq t \leq 1$, the arc length is computed using the expression $C(t) = C_1(t)$.

If L_1 is the length of $C_1(t)$, then for $1 \leq t \leq 2$ the arc length is computed by first computing the arc length of $C(t) = C_2(t - 1)$ and then adding this arc length to L_1 .

In general, if L_1, L_2, \dots, L_{k-1} are the lengths of the segments $C_1(t), C_2(t), \dots, C_{k-1}(t)$, then for $k - 1 \leq t \leq k$ the arc length is computed by first computing the arc length of $C(t) = C_k(t - k + 1)$ and then adding this arc length to $L_1 + L_2 + \dots + L_{k-1}$.

2. Prove the third equation on page 104 of the textbook, i.e.,

$$s_3(t) = \frac{v_0 t_1}{2} + v_0(t_2 - t_1) + \left[v_0 - \frac{v_0(t - t_2)}{2(1 - t_2)} \right] (t - t_2)$$

when $t_2 < t < 1$. To prove the above equation, you need to show the following equation first.

$$v_3(t) = - \frac{v_0}{1 - t_2} (t - t_2) + v_0$$

(10 points)

Sol.

First note that

$$s_3(t) = \int_{t_2}^t v_3(t) dt + s_2(t_2), \quad t_2 \leq t \leq 1$$

Since

$$s_2(t_2) = \frac{v_0 t_1}{2} + v_0(t_2 - t_1)$$

we have

$$s_3(t) = \int_{t_2}^t v_3(t) dt + \frac{v_0 t_1}{2} + v_0(t_2 - t_1).$$

The acceleration between t_2 and 1 is a constant $-b$, so the velocity between t_2 and 1 can be expressed as

$$v_3(t) = \int_{t_2}^t -b dt + v_2(t_2) = -b(t - t_2) + v_2(t_2)$$

The value of $v_2(t_2)$ is v_0 and the value of $v_3(t)$ at $t = 1$ equals 0. Therefore,

$$b = \frac{v_0}{1 - t_2}$$

and so

$$\begin{aligned} s_3(t) &= \int_{t_2}^t \left[-\frac{v_0}{1 - t_2} (t - t_2) + v_0 \right] dt + \frac{v_0 t_1}{2} + v_0(t_2 - t_1) \\ &= -\frac{v_0(t - t_2)^2}{2(1 - t_2)} + v_0(t - t_2) + \frac{v_0 t_1}{2} + v_0(t_2 - t_1) \end{aligned}$$

3. There are two approaches to define a *spherical linear interpolation* (see page 111 for the definition of this term) between two unit quaternions. In the second approach, $slerp(q_1, q_2; u)$ is defined as follows:

$$slerp(q_1, q_2; u) = \frac{\sin((1 - u)\theta)}{\sin \theta} q_1 + \frac{\sin(u\theta)}{\sin \theta} q_2$$

Prove that when $u = 1/2$ the above definition indeed gives the mid-point of the arc between q_1 and q_2 . (10 points)

Sol.

To show that when $u = 1/2$ the above definition indeed gives the mid-point of the arc between q_1 and q_2 , we have to prove that

$$slerp(q_1, q_2; 1/2) = \frac{q_1 + q_2}{|q_1 + q_2|}. \quad (*)$$

When $u = 1/2$, we have

$$\begin{aligned}
 \text{slerp}(q_1, q_2; 1/2) &= \frac{\sin(\theta/2)}{\sin \theta} q_1 + \frac{\sin(\theta/2)}{\sin \theta} q_2 \\
 &= \frac{\sin(\theta/2)}{\sin \theta} (q_1 + q_2) \\
 &= \frac{1}{2 \cos(\theta/2)} (q_1 + q_2)
 \end{aligned}$$

Let $q_1 = [w_1, (x_1, y_1, z_1)]$ and $q_2 = [w_2, (x_2, y_2, z_2)]$. Since q_1 and q_2 are unit quaternions and $q_1 \cdot q_2 = \cos \theta$, we have

$$\begin{aligned}
 |q_1 + q_2| &= \sqrt{(w_1 + w_2)^2 + (x_1 + x_2)^2 + (y_1 + y_2)^2 + (z_1 + z_2)^2} \\
 &= \sqrt{w_1^2 + w_2^2 + x_1^2 + x_2^2 + y_1^2 + y_2^2 + z_1^2 + z_2^2 + 2w_1w_2 + 2x_1x_2 + 2y_1y_2 + 2z_1z_2} \\
 &= \sqrt{2 \cos \theta + 2} \\
 &= \sqrt{2(2 \cos^2(\theta/2) - 1) + 2} \\
 &= 2 \cos(\theta/2)
 \end{aligned}$$

Hence, (*) is proved.

4. Prove the second approach generates the same curve as the first approach. (10 points)

Sol.

We will show that, for each $0 \leq u \leq 1$, we have

$$q_1(q_1^{-1}q_2)^u = \frac{\sin((1-u)\theta)}{\sin \theta} q_1 + \frac{\sin(u\theta)}{\sin \theta} q_2 \quad (**)$$

where $\cos \theta = q_1 \cdot q_2$.

Let $q_1 = [\cos \alpha, v \sin \alpha]$, $q_2 = [\cos \beta, v \sin \beta]$, where v is a unit vector in the direction of the rotation axis.

$$\begin{aligned}
 q_1(q_1^{-1}q_2)^u &= q_1([\cos \alpha, -v \sin \alpha][\cos \beta, v \sin \beta])^u \\
 &= q_1([\cos \alpha \cos \beta + \sin \alpha \sin \beta, v \cos \alpha \sin \beta - v \sin \alpha \cos \beta])^u \\
 &= q_1([\cos(\beta - \alpha), v \sin(\beta - \alpha)])^u
 \end{aligned}$$

By setting $\theta \equiv \beta - \alpha$, we have

$$q_1(q_1^{-1}q_2)^u = [\cos \alpha, v \sin \alpha][\cos \theta, v \sin \theta]^u$$

$$\begin{aligned}
 &= [\cos \alpha, v \sin \alpha][\cos(u\theta), v \sin(u\theta)] \\
 &= [\cos \alpha \cos(u\theta) - \sin \alpha \sin(u\theta), v \cos \alpha \sin(u\theta) + v \sin \alpha \cos(u\theta)] \\
 &= [\cos(\alpha + u\theta), v \sin(\alpha + u\theta)]
 \end{aligned}$$

We claim that

$$\cos(\alpha + u\theta) = \frac{\cos \alpha \sin((1-u)\theta) + \cos \beta \sin(u\theta)}{\sin \theta} \quad (1)$$

$$\sin(\alpha + u\theta) = \frac{\sin((1-u)\theta) \sin \alpha + \sin(u\theta) \sin \beta}{\sin \theta} \quad (2)$$

To prove (1), note that

$$\sin \alpha \sin \beta = \cos \theta - \cos \alpha \cos \beta.$$

Hence,

$$\begin{aligned}
 \cos(\alpha + u\theta) &= \cos \alpha \cos(u\theta) - \sin \alpha \sin(u\theta) \\
 &= \cos \alpha \cos(u\theta) - \sin \alpha \sin(u\theta) \frac{\sin(\beta - \alpha)}{\sin \theta} \\
 &= \cos \alpha \cos(u\theta) - \sin \alpha \sin(u\theta) \left(\frac{\cos \alpha \sin \beta - \sin \alpha \cos \beta}{\sin \theta} \right) \\
 &= \cos \alpha \cos(u\theta) - \frac{\sin \alpha \sin \beta \cos \alpha \sin(u\theta) - \sin^2 \alpha \cos \beta \sin(u\theta)}{\sin \theta} \\
 &= \cos \alpha \cos(u\theta) - \frac{(\cos \theta - \cos \alpha \cos \beta) \cos \alpha \sin(u\theta) - \sin^2 \alpha \cos \beta \sin(u\theta)}{\sin \theta} \\
 &= \frac{\cos \alpha \cos(u\theta) \sin \theta - \cos \theta \cos \alpha \sin(u\theta) + \cos^2 \alpha \cos \beta \sin(u\theta) + \sin^2 \alpha \cos \beta \sin(u\theta)}{\sin \theta} \\
 &= \frac{\cos \alpha (\sin \theta \cos(u\theta) - \cos \theta \sin(u\theta)) + \cos \beta \sin(u\theta)}{\sin \theta} \\
 &= \frac{\cos \alpha \sin((1-u)\theta) + \cos \beta \sin(u\theta)}{\sin \theta}.
 \end{aligned}$$

To prove (2), recall that $\theta = \beta - \alpha$ and $\cos \theta = \cos \alpha \cos \beta + \sin \alpha \sin \beta$. Hence

$$\begin{aligned}
 \sin(\alpha + u\theta) &= \frac{\sin \theta}{\sin \theta} (\sin \alpha \cos(u\theta) + \cos \alpha \sin(u\theta)) \\
 &= \frac{1}{\sin \theta} (\sin \theta \sin \alpha \cos(u\theta) + \sin(\beta - \alpha) \cos \alpha \sin(u\theta))
 \end{aligned}$$

$$\begin{aligned} &= \frac{1}{\sin \theta} \left(\sin \theta \sin \alpha \cos(u\theta) + \sin \beta \cos^2 \alpha \sin(u\theta) - \sin \alpha \cos \alpha \cos \beta \sin(u\theta) \right) \\ &= \frac{1}{\sin \theta} (\sin \beta \sin(u\theta) + \sin \theta \sin \alpha \cos(u\theta) - \sin \beta \sin(u\theta) + \sin \beta \cos^2 \alpha \sin(u\theta) \\ &\quad - \sin \alpha \cos \alpha \cos \beta \sin(u\theta)) \\ &= \frac{1}{\sin \theta} (\sin \beta \sin(u\theta) + \sin \theta \sin \alpha \cos(u\theta) - \sin^2 \alpha \sin \beta \sin(u\theta) \\ &\quad - \sin \alpha \cos \alpha \cos \beta \sin(u\theta)) \\ &= \frac{1}{\sin \theta} (\sin \beta \sin(u\theta) + \sin \theta \sin \alpha \cos(u\theta) - \sin \alpha \cos \theta \sin(u\theta)) \\ &= \frac{1}{\sin \theta} (\sin \beta \sin(u\theta) + \sin \alpha (\sin \theta \cos(u\theta) - \cos \theta \sin(u\theta))) \\ &= \frac{1}{\sin \theta} (\sin \beta \sin(u\theta) + \sin \alpha \sin((1-u)\theta)) \end{aligned}$$

Therefore, (**) is proved.