CS375: Logic and Theory of Computing

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- Weeks 2-5: Regular Languages, Finite Automata (Chapter 11)
- Weeks 6-8: Context-Free Languages, Pushdown Automata (Chapters 12)
- Weeks 9-11: Turing Machines (Chapter 13)

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Weeks 12-13: Propositional Logic (Chapter 6), Predicate Logic (Chapter 7),
Computational Logic (Chapter 9),
Algebraic Structures (Chapter 10)

7. Context-Free Languages & Pushdown Automata- Pushdown Automata

Transform an empty-stack PDA to a C-F grammar

such that

language accepted by the PDA is the same as

language generated by the C-F grammar

7. Context-Free Languages & Pushdown

Automata - Pushdown Automata

We know how to transform a C-F grammar to an empty-stack PDA

Idea:

use stack to simulate the (left-most) derivation of a string

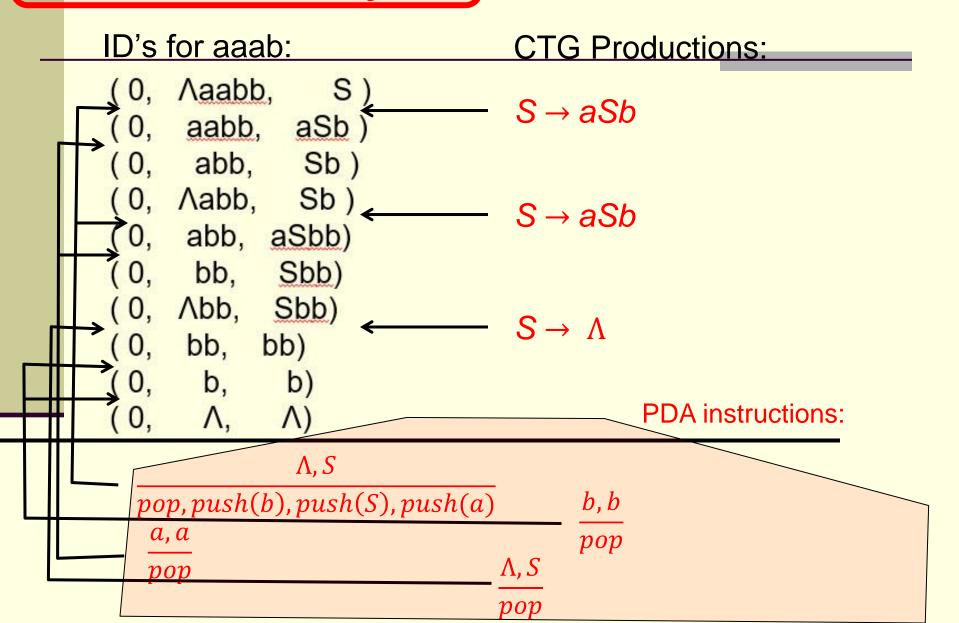
7. Context-Free Languages & Pushdown

Automata - Pushdown Automata

Example: Given $S \rightarrow aSb \mid \Lambda$ consider aabb **Left-most derivation**: $S \Rightarrow aSb \Rightarrow aaSbb \Rightarrow aabb$ Stack simulation: Pop pop pop pop So we need these PDA transition instructions:

So we need these PDA transition instructions: $(0, \Lambda, S, < pop, push(b), push(S), push(a) >)$ (0, a, a, pop) $(0, \Lambda, S, pop)$ (0, b, b, pop)

Here is why:



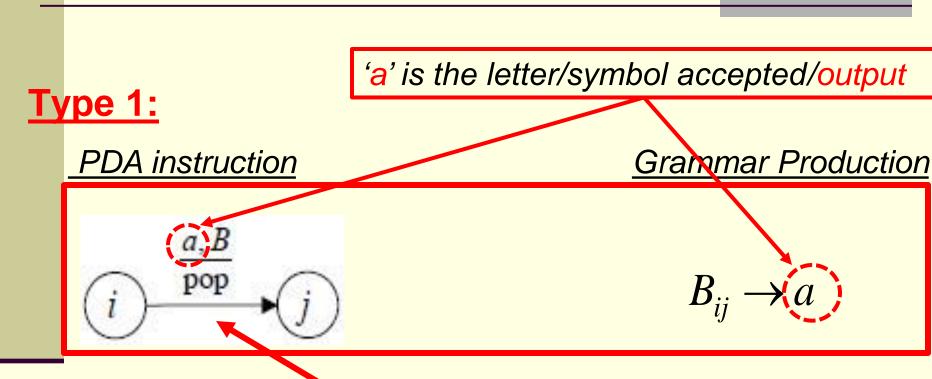
7. Con Why should the stack operation be a 'pop'?

Automata Adown Automata b/c in this case 'a' will be output (accepted)

To transforwe need acception

In empty-stationship between a strip and generating a string

- Accepting a symbol 'a' means there is an instruction " $\frac{a,?}{pop}$ " to execute when the input symbol 'a' is read
- □ Generating a symbol 'a' means a production of the form "B \rightarrow a(w₁)" will be executed in the (leftmost) derivation process.



Ca et

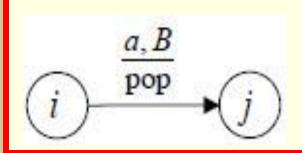
can reach an emptystack status

Why there is nothing else on the righthand side of this production but 'a'?

Type 1:

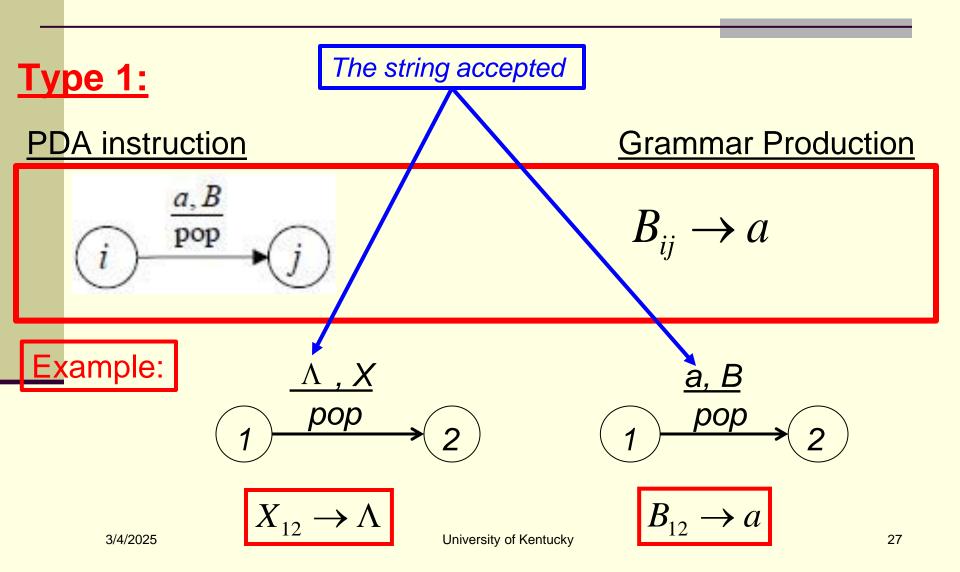
PDA instruction

Grammar Production



 $B_{ij} \rightarrow a$

b/c this edge is either the last edge of an acceptance path, or the last edge of a sub-path of an accepted path such that the remaining portion of the accepted path is handled by another production (see slide 39)



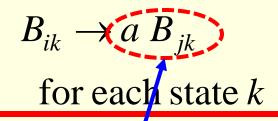
Type 2:

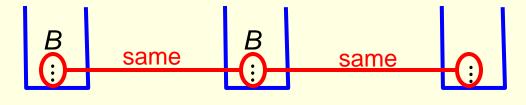
PDA instruction

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i $\xrightarrow{a,B}$ $\underbrace{\frac{?,B}{pop}}_{k}$

Grammar Production



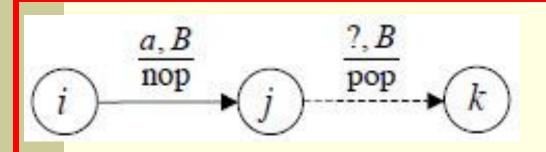


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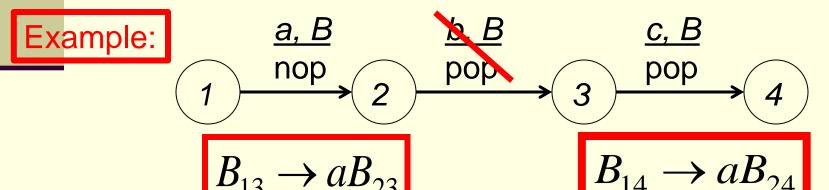
accepted string is 'a' followed by whatever is accepted between state j and state k

PDA instruction

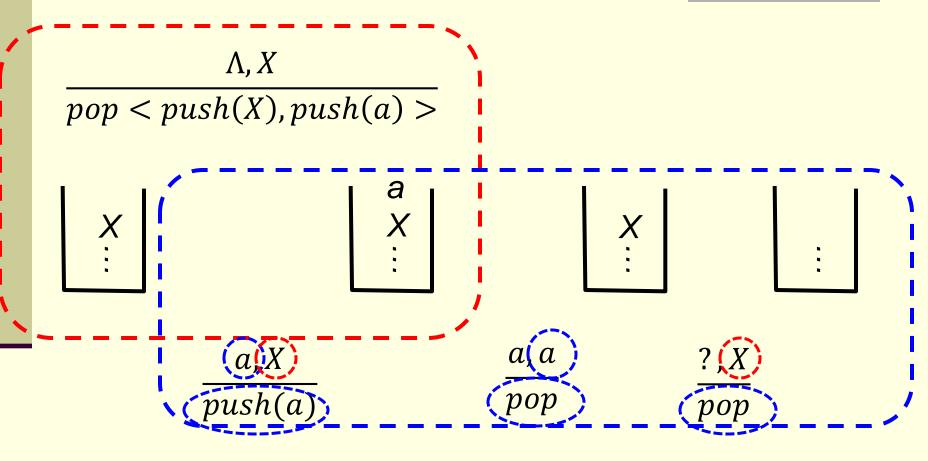
Grammar Production



 $B_{ik} \rightarrow aB_{jk}$ for each state k



How is $X \rightarrow aX$ implemented?

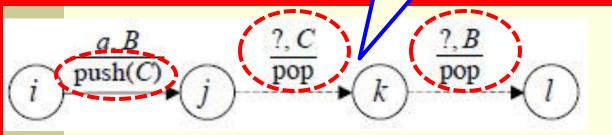




The path has to be a workable path

PDA instruction

Grammar Production





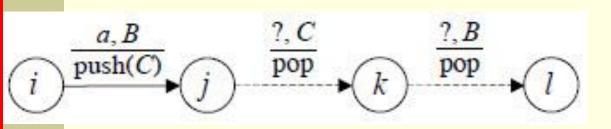
B

C

B

PDA instruction

Grammar Production



$$B_{il} \rightarrow aC_{jk}B_{kl}$$

for each state k and l

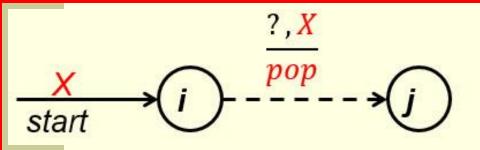
$$B_{14} \rightarrow a C_{23} B_{34}$$

Type 4:

The production that will generate the string accepted by the PDA between state i and state j

PDA instruction

Grammar Production



 $S \rightarrow X_{ij}$ for each state j

(S is start symbol)

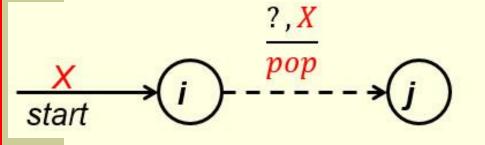
X

Could lead to an empty-stack status

Type 4:

PDA instruction

Grammar Production



$$S \to X_{ij}$$

for each state

Example:

$$S \rightarrow X_{13}$$

$$X_{13} \rightarrow aX_{23}$$

The order CFG productions are constructed:

Type 4



Type 1



Type 2 (might not exist)



Type 3

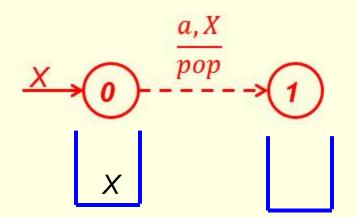
Example. Transform the following empty-stack PDA into a C-F grammar. $\underbrace{\frac{a,X}{\text{push}(A)}}_{\text{Start}}\underbrace{\frac{a,X}{\text{push}(A)}}_{\text{q, A}}\underbrace{\frac{a,X}{\text{pop}}}_{\text{pop}}\underbrace{\frac{a,X}{\text{pop}}}_{\text{pop}}$

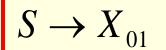
nop

Solution:

Type 4

The start state 0 and $\frac{a,X}{pop}$ give:



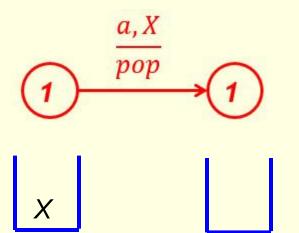


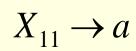
Example. Transform the following empty-stack PDA into a C-F grammar. $\underbrace{\frac{a,X}{\operatorname{push}(A)}}_{\text{Start}}\underbrace{\frac{a,X}{\operatorname{push}(A)}}_{\text{nop}}\underbrace{\frac{a,X}{\operatorname{pop}}}_{\text{pop}}\underbrace{\frac{a,X}{\operatorname{pop}}}_{\text{pop}}$

Solution:

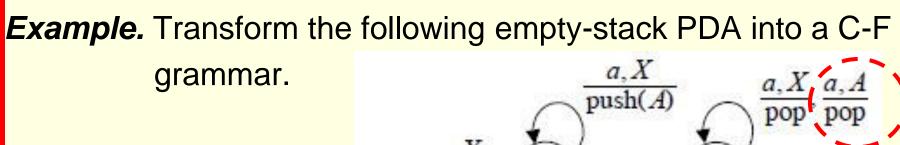
Type 1

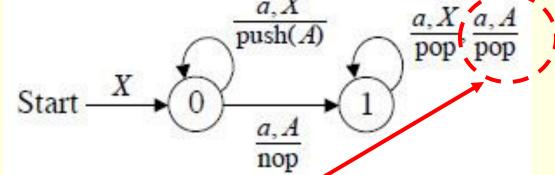
The pop operation (1, a, X, pop, 1) gives







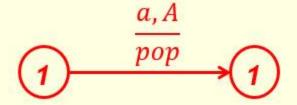




Solution:

Type 1

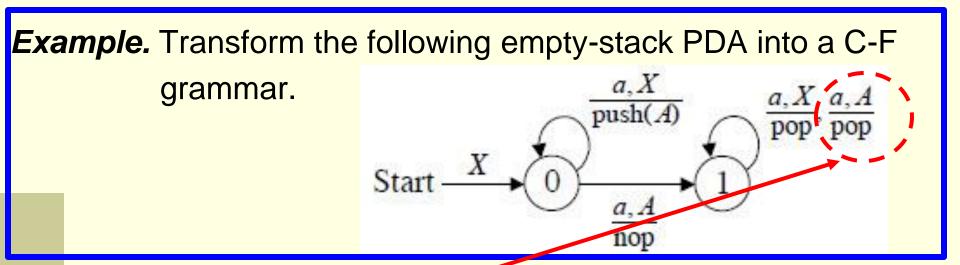
The pop operation (1, a, A, pop, 1) gives



$$A_{11} \rightarrow a$$

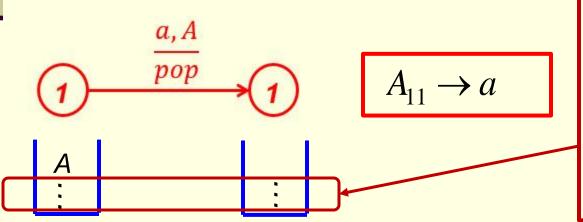
A :

•



Type 1

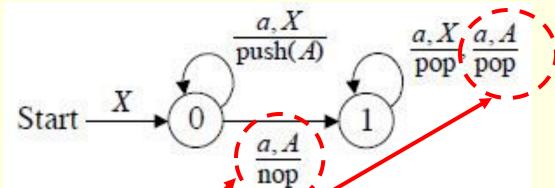
Question: a,A/pop is not the last step of an acceptance path, why the right hand side of the production has only a terminal?



Because this part will be handled by non-terminals contained in previously defined production steps

Here is why: $S \rightarrow X_{05} \rightarrow aA_{14}X_{45} \rightarrow abcdX_{45} \rightarrow abcde$ $A_{14} \rightarrow bB_{23}A_{34} \rightarrow bcd$ $B_{23} \rightarrow c$ $A_{34} \rightarrow d$ $X_{45} \rightarrow e$ b, Aa, X

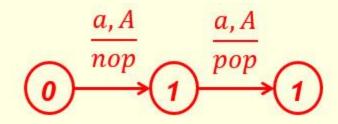
Example. Transform the following empty-stack PDA into a C-F grammar. $\underline{a.X}$



Solution:

Type 2

The nop operation (0, a, A, nop, 1) gives

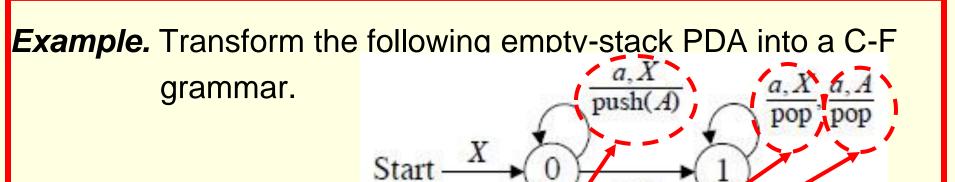


$$A_{01} \rightarrow aA_{11}$$







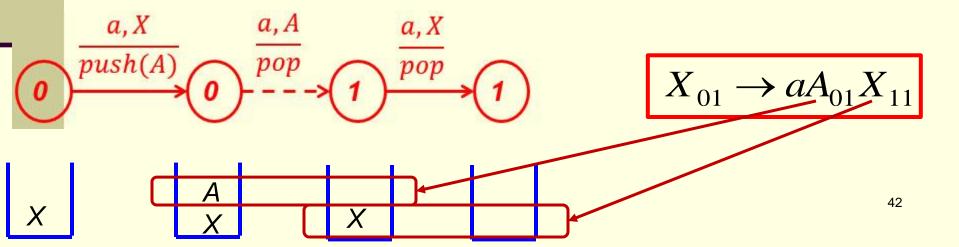


a, A

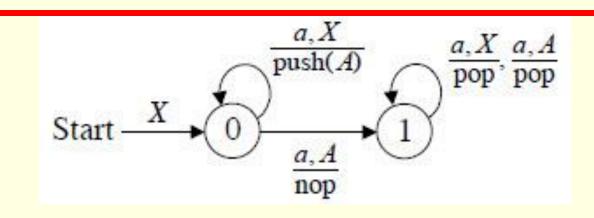
Solution:

Type 3

The push operation (0, a, X, push(A), 0) gives



Empty-stack PDA:



C-F Grammar:

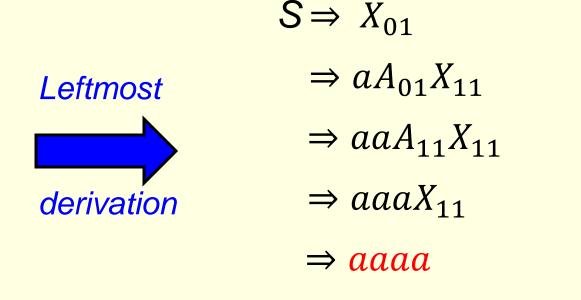
$$S \to X_{01}$$

$$X_{11} \to a$$

$$A_{11} \to a$$

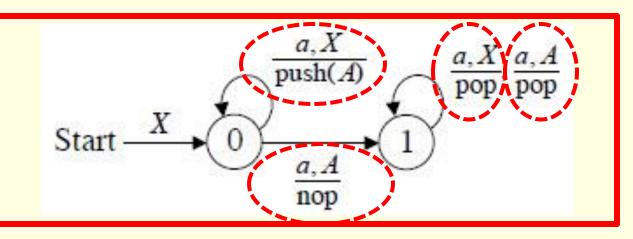
$$A_{01} \to aA_{11}$$

$$X_{01} \to aA_{01}X_{11}$$



The language accepted by this PDA has only one element : aaaa

Empty-stack PDA:



C-F Grammar:

$$S \to X_{01}$$

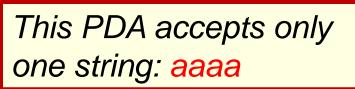
$$X_{11} \to a$$

$$A_{11} \to a$$

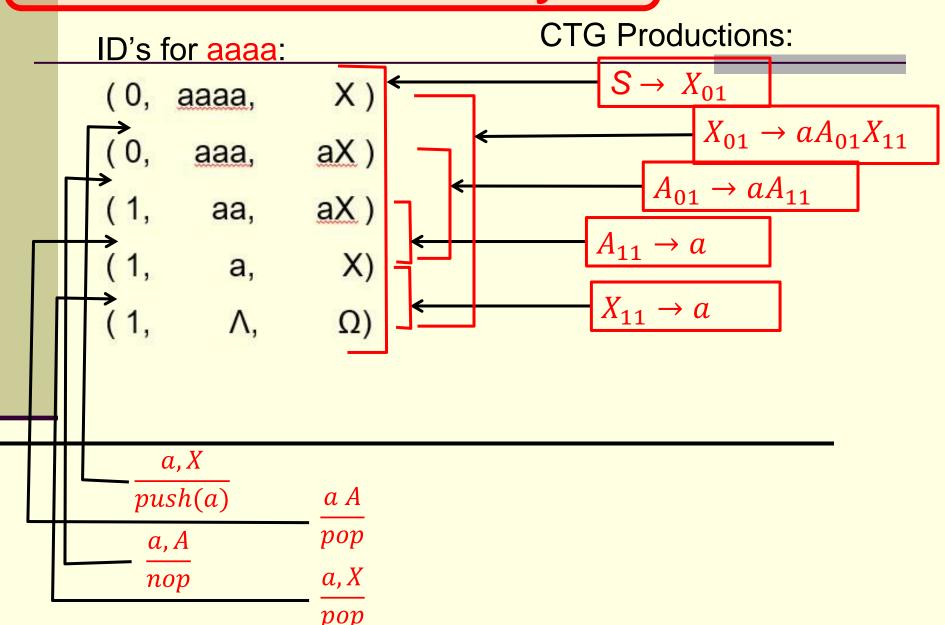
 $\overline{A}_{01} \rightarrow aA_{11}$

$$X_{01} \to aA_{01}X_{11}$$

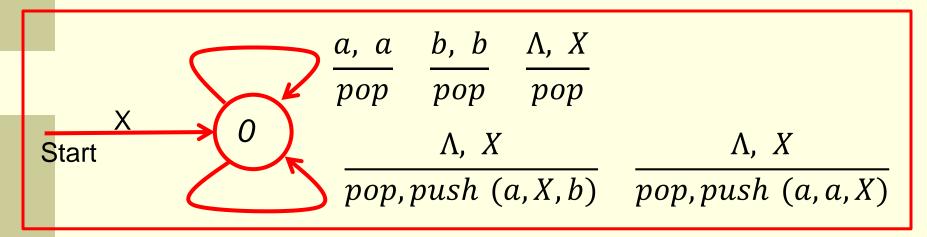
$$(1, \underline{\Lambda}, \underline{\Phi})$$
 Accepted



Or, think this way:



How to handle an empty-stack PDA of the following type:



This is the one-state empty-stack acceptance PDA we got for the CFG

$$S \to \Lambda$$

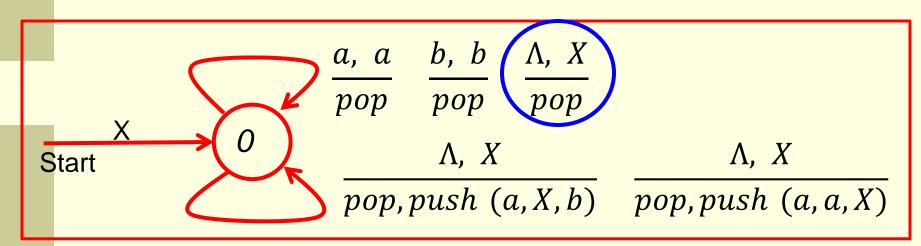
$$S \to aSb$$

$$S \to aaS$$

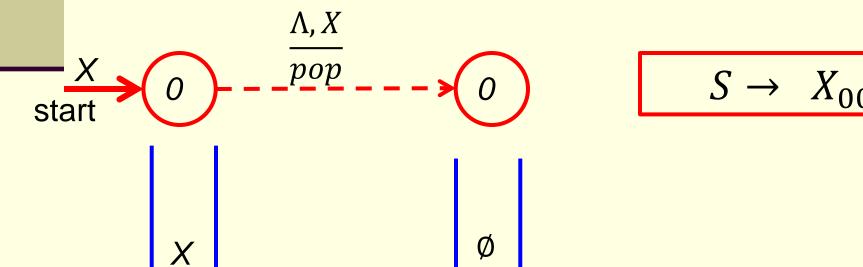
How should a PDA of this form be transformed to a CFG?

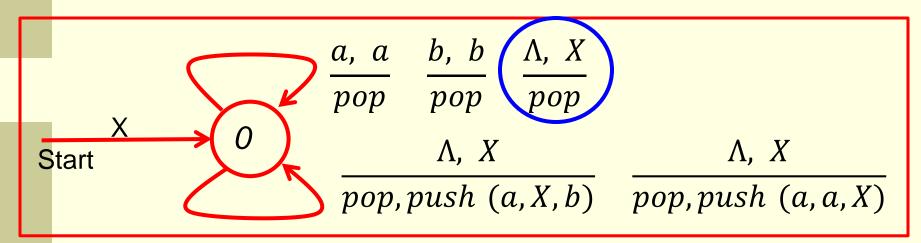
Would we be able to transform it back to the original CFG?

How to handle an empty-stack PDA of the following type:

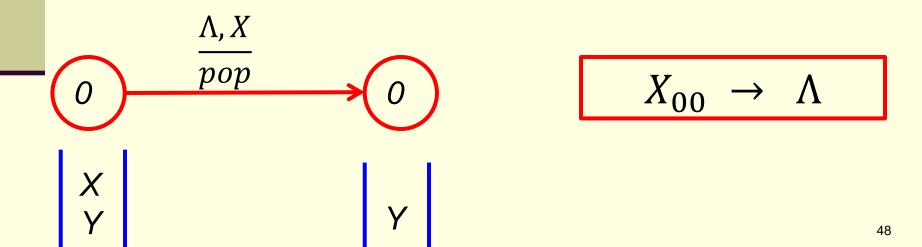


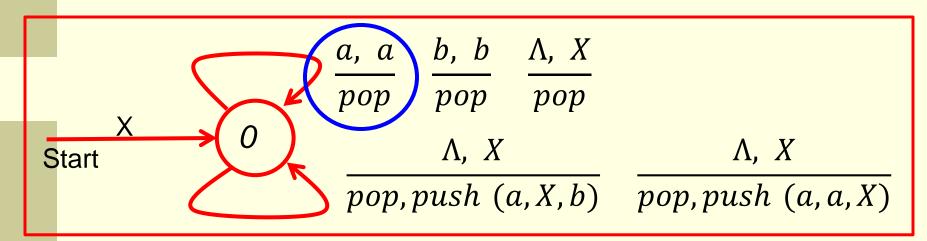
Type 4:



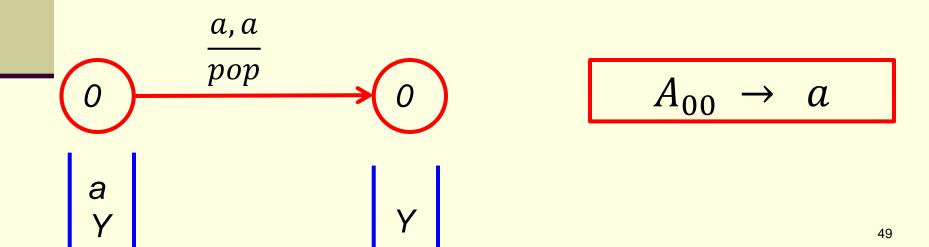


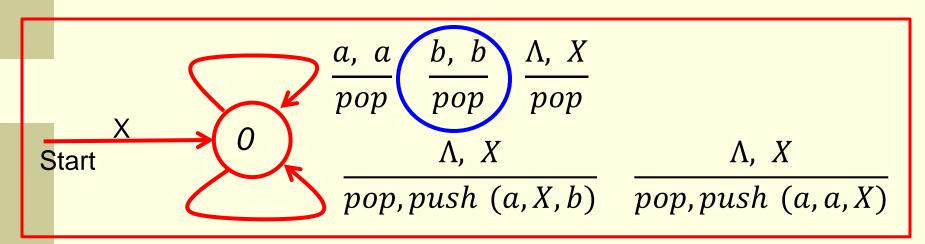
Type 1:



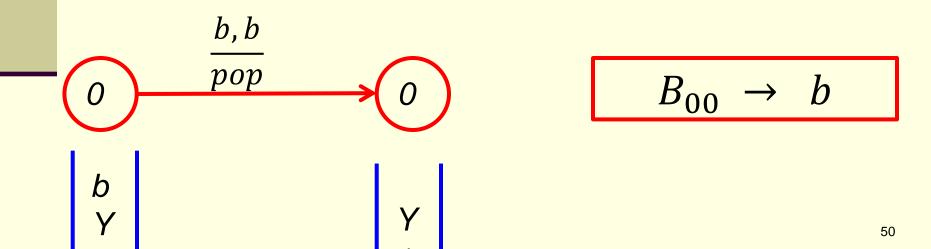


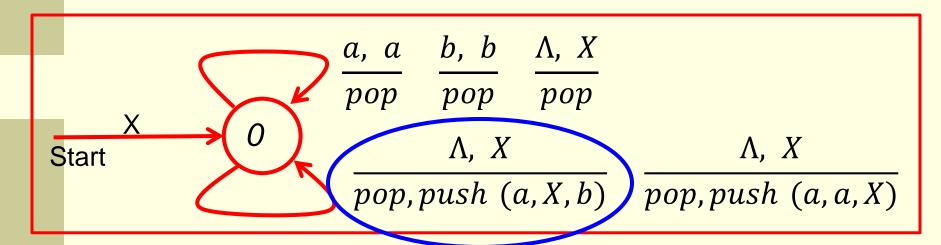
Type 1:



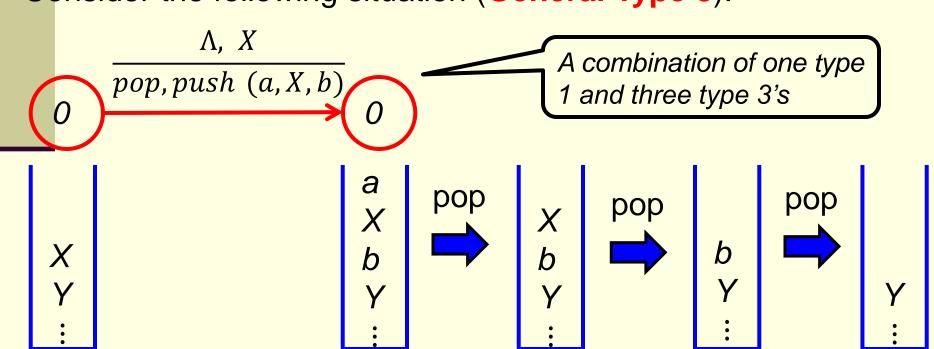


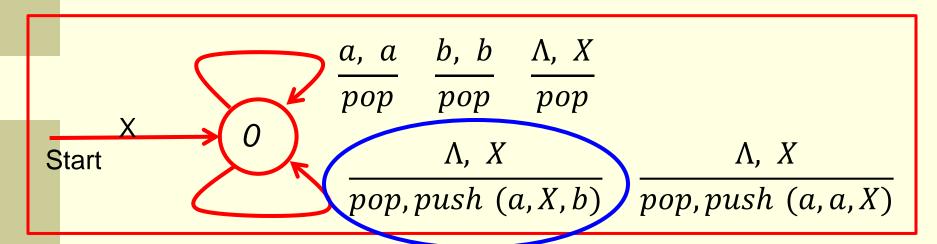
Type 1:



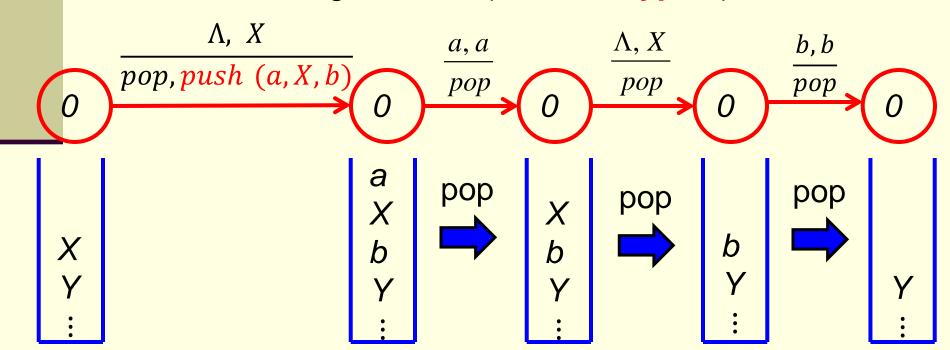


Consider the following situation (General Type 3):

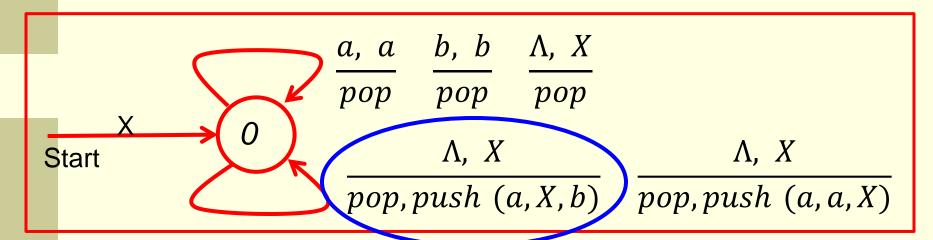




Consider the following situation (General Type 3):



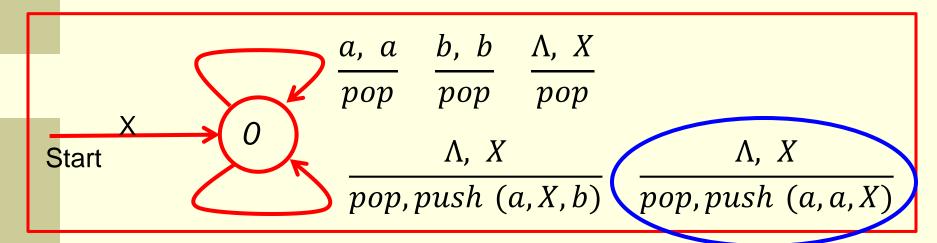
What if the given empty-stack PDA is of the following type?



Consider the following situation (General Type 3):

$$X_{00} \rightarrow A_{00}X_{00}B_{00}$$

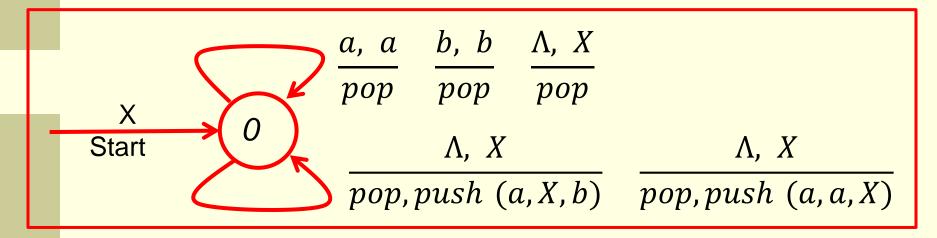
What if the given empty-stack PDA is of the following type?



Similarly:

$$X_{00} \rightarrow A_{00}A_{00}X_{00}$$

What if the given empty-stack PDA is of the following type?



So, collectively, we have:

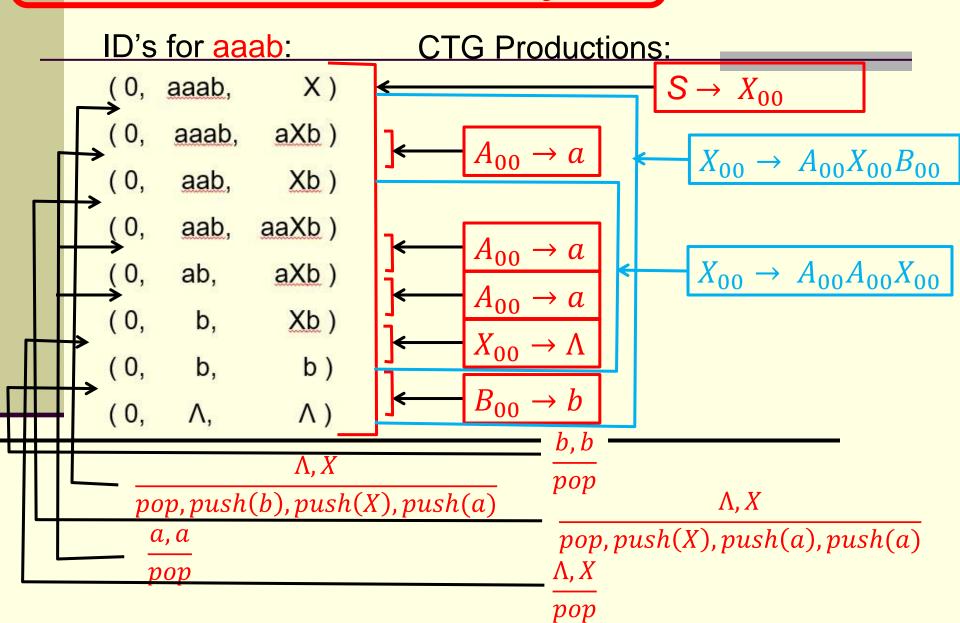
$$\begin{array}{c} S \to X_{00} \\ X_{00} \to \Lambda \\ A_{00} \to \alpha \\ B_{00} \to b \\ X_{00} \to A_{00} X_{00} B_{00} \\ X_{00} \to A_{00} A_{00} X_{00} \end{array}$$



$$\frac{S \to \Lambda}{S \to aSb}$$

$$S \to aaS$$

Or, think this way:



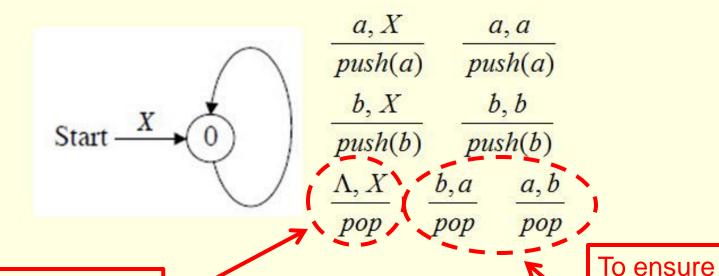
A General Question: Given a language, how to find a grammar for the language?

Example. Find a grammar for the language

$$L = \{ w \in \{a, b\}^* \mid n_a(w) = n_b(w) \}$$

- by (1) constructing an empty-stack PDA to accept L and then
- (2) transforming it to a C-F grammar.

Solution: (1)

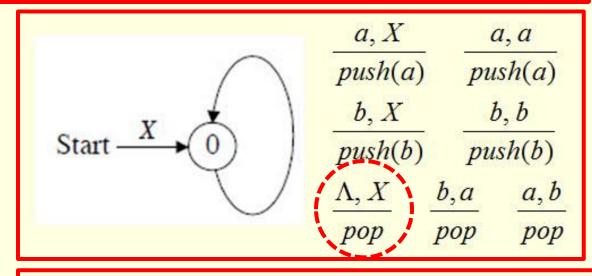


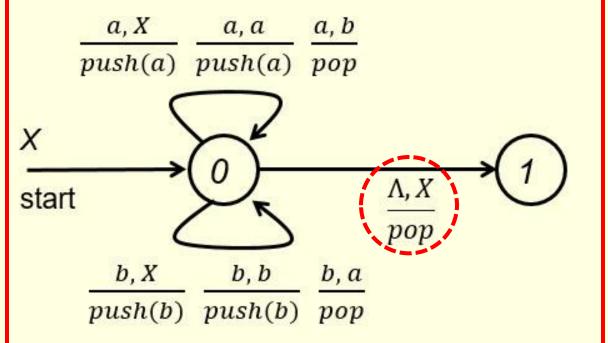
To accept ∧ and to reach empty-stack status

of b's are the same

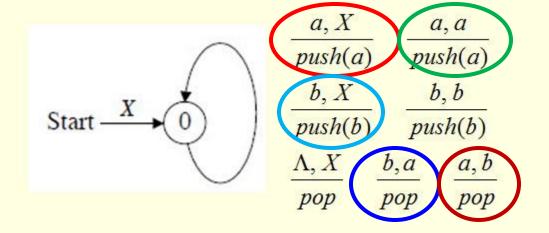
of a's and

Note the following two PDAs are equivalent:





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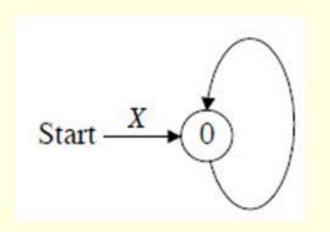
Consider: aaabbabbaA

Accepted

Hence, the above PDA accepts L



Stack is empty



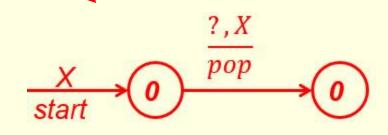
$$\begin{array}{c|c} a, X & a, a \\ \hline push(a) & push(a) \\ \hline b, X & b, b \\ \hline push(b) & push(b) \\ \hline \Lambda, X & b, a & a, b \\ \hline pop & pop & pop \\ \end{array}$$

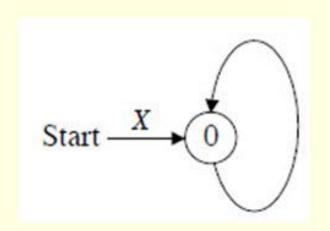
$$S \to X_{00}$$

$$X_{00} \rightarrow \Lambda \mid aA_{00}X_{00} \mid bB_{00}X_{00}$$

$$A_{00} \rightarrow b \mid aA_{00}A_{00}$$

$$B_{00} \rightarrow a \mid bB_{00}B_{00}$$





$$\begin{array}{c|c}
a, X & a, a \\
\hline
push(a) & push(a)
\end{array}$$

$$\begin{array}{c|c}
b, X & b, b \\
\hline
push(b) & push(b)
\end{array}$$

$$\begin{array}{c|c}
\Lambda, X & b, a & a, b \\
\hline
pop & pop & pop
\end{array}$$

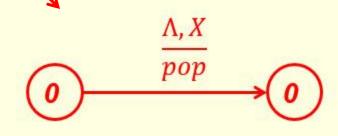
$$S \rightarrow X_{00}$$

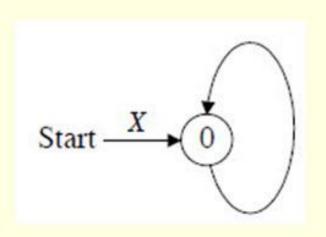
$$S \to X_{00}$$

$$X_{00} \to \Lambda | aA_{00}X_{00} | bB_{00}X_{00}$$

$$A_{00} \rightarrow b \mid aA_{00}A_{00}$$

$$B_{00} \rightarrow a \mid bB_{00}B_{00}$$





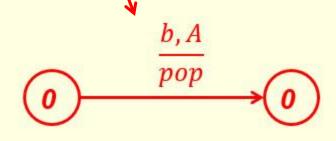
a, X	a, a	
push(a)	pu	sh(a)
b, X	b, b	
push(b)	push(b)	
Λ, X	b,a	a, b
pop	pop	pop

$$S \to X_{00}$$

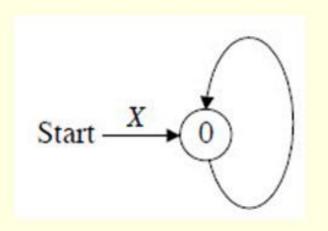
$$\begin{array}{c} X_{00} \to \Lambda \mid aA_{00}X_{00} \mid bB_{00}X_{00} \\ A_{00} \to b \mid aA_{00}A_{00} \end{array}$$

$$A_{00} \rightarrow b \mid aA_{00}A_{00}$$

$$B_{00} \to a \mid bB_{00}B_{00}$$



$$Type = ?$$



$$\begin{array}{c|c}
a, X & a, a \\
\hline
push(a) & push(a)
\end{array}$$

$$\begin{array}{c|c}
b, X & b, b \\
\hline
push(b) & push(b)
\end{array}$$

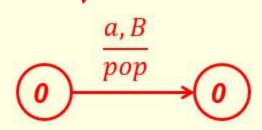
$$\begin{array}{c|c}
\Lambda, X & b, a & a, b \\
\hline
pop & pop & pop
\end{array}$$

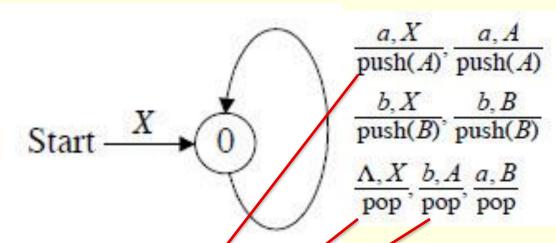
$$S \rightarrow X_{00}$$

$$\begin{split} X_{00} &\to \Lambda \mid aA_{00}X_{00} \mid bB_{00}X_{00} \\ A_{00} &\to b \mid aA_{00}A_{00} \\ B_{00} &\to a \mid bB_{00}B_{00} \end{split}$$

$$A_{00} \rightarrow b \mid aA_{00}A_{00}$$

$$B_{00} \rightarrow a \lceil b B_{00} B_{00}$$



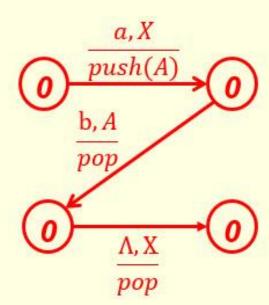


$$S \rightarrow X_{00}$$

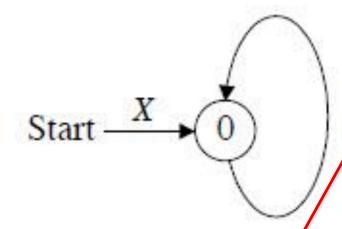
$$X_{00} \to \Lambda \mid aA_{00}X_{00} \mid bB_{00}X_{00}$$

$$A_{00} \to b \mid aA_{00}A_{00}$$

$$B_{00} \rightarrow a \mid bB_{00}B_{00}$$



$$Type = ?$$



$$\frac{a, X}{\operatorname{push}(A)}, \frac{a, A}{\operatorname{push}(A)}$$

$$\frac{b, X}{\operatorname{push}(B)}, \frac{b, B}{\operatorname{push}(B)}$$

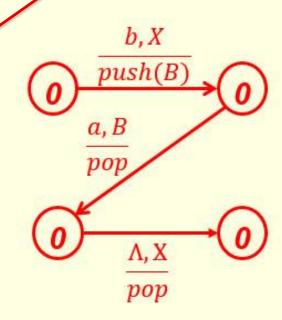
$$\frac{\Lambda, X}{\operatorname{pop}}, \frac{b, A}{\operatorname{pop}}, \frac{a, B}{\operatorname{pop}}$$

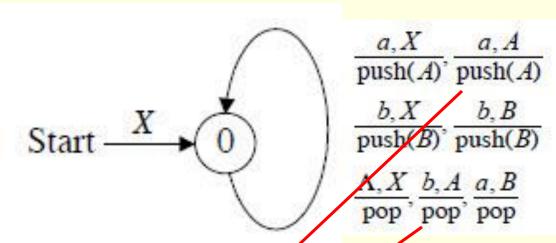
$$S \rightarrow X_{00}$$

$$X_{00} \to \Lambda \mid aA_{00}X_{00} \mid bB_{00}X_{00}$$

$$A_{00} \to b \mid aA_{00}A_{00}$$

$$B_{00} \rightarrow a \mid bB_{00}B_{00}$$



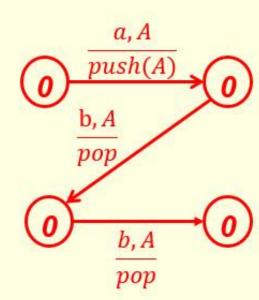


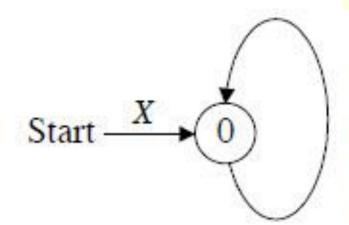
$$S \rightarrow X_{00}$$

$$X_{00} \to \Lambda \mid aA_{00}X_{00} \mid bB_{00}X_{00}$$

$$A_{00} \rightarrow b \mid aA_{00}A_{00}$$

$$B_{00} \rightarrow a \mid bB_{00}B_{00}$$





$$\frac{a, X}{\text{push}(A)}, \frac{a, A}{\text{push}(A)}$$

$$\frac{b, X}{\text{push}(B)}, \frac{b, B}{\text{push}(B)}$$

$$\frac{\Lambda, X}{\text{pop}}, \frac{\lambda, A}{\text{pop}}, \frac{a, B}{\text{pop}}$$

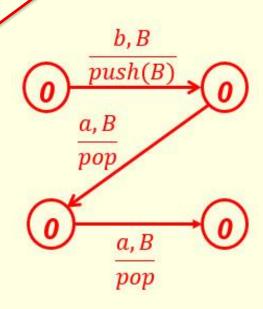
$$S \rightarrow X_{00}$$

$$X_{00} \to \Lambda \mid aA_{00}X_{00} \mid bB_{00}X_{00}$$

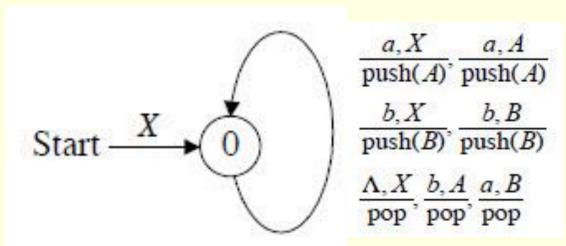
 $A_{00} \to b \mid aA_{00}A_{00}$

$$A_{00} \to b \mid aA_{00}A_{00}$$

$$B_{00} \rightarrow a \mid bB_{00}B_{00}$$



$$Type = ?$$



PDA Transformed into C - F grammar:

$$S \to X_{00}$$

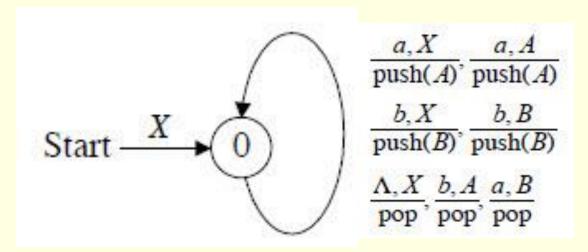
 $X_{00} \to \Lambda \mid aA_{00}X_{00} \mid bB_{00}X_{00}$
 $A_{00} \to b \mid aA_{00}A_{00}$
 $B_{00} \to a \mid bB_{00}B_{00}$

Simplified CFG:

$$S \to \Lambda \mid aAS \mid bBS$$

$$A \rightarrow b \mid aAA$$

$$B \rightarrow a \mid bBB$$



Simplified CFG:

$$S \to \Lambda \mid aAS \mid bBS$$



$$B \rightarrow a \mid bBB$$



Derivation of aababb:

$$S \Rightarrow \underline{aAS} \Rightarrow \underline{aaAAS} \Rightarrow \underline{aabAS}$$

$$\Rightarrow \underline{aabaAAS} \Rightarrow \underline{aababAS}$$

$$\Rightarrow aababbS \Rightarrow aababb$$

Nondeterministic PDAs are more powerful than deterministic PDAs.

There is in general no way to translate a non-deterministic PDA (NPDA) into a deterministic one.

Final-state acceptance and empty-stack acceptance are equivalent only for NPDAs

Final-state acceptance and empty-stack acceptance are not equivalent for DPDAs. For DPDAs, the class of languages defined by final-state acceptance is bigger.

Nondeterministic PDAs are **more** powerful than deterministic PDAs.

Left half and right half are symmetric

An example is to consider the language of even Palindromes (such as: aababb bbabaa) over {a, b}.

A context-free grammar for the language is given by $S \rightarrow \Lambda \mid aSa \mid bSb$

Any PDA to accept the language must make a nondeterministic decision to start comparing the 2nd half of a string with the reverse of the first half.

Example: consider the following PDA

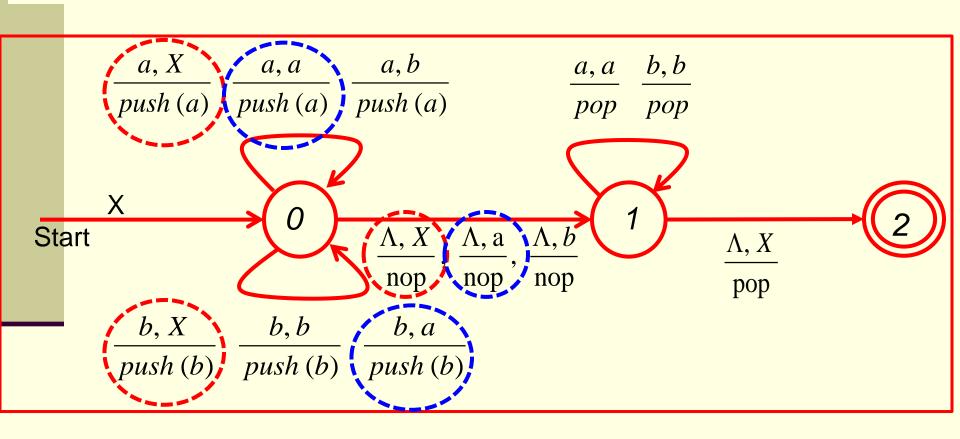
$$\frac{a, X}{push(a)} \xrightarrow{a, a} \frac{a, b}{push(a)} \xrightarrow{a, b} \frac{a, a}{pop} \xrightarrow{b, b} \frac{b}{pop}$$

$$\frac{\lambda, X}{push(b)} \xrightarrow{b, b} \frac{b, a}{push(b)} \xrightarrow{b, a} \frac{b, b}{push(b)}$$

This non-deterministic PDA accepts the language of even palindromes over {a, b}

Example: consider the following PDA

Why is this a non-deterministic PDA?



Does it accept even palindromes over {a, b}?

$$\frac{a, X}{push(a)} \xrightarrow{a, a} \frac{a, a}{push(a)} \xrightarrow{a, b} \frac{a, a}{pop} \xrightarrow{b, b} \frac{b}{pop}$$

$$\frac{\lambda, X}{push(b)} \xrightarrow{b, b} \frac{\lambda, \lambda}{push(b)} \xrightarrow{b, a} \frac{b, a}{push(b)}$$

Consider (0, abbbba, X)

$$\Rightarrow$$
 (0, bbbba, aX)

$$\Rightarrow$$
 (0, bbba, baX)

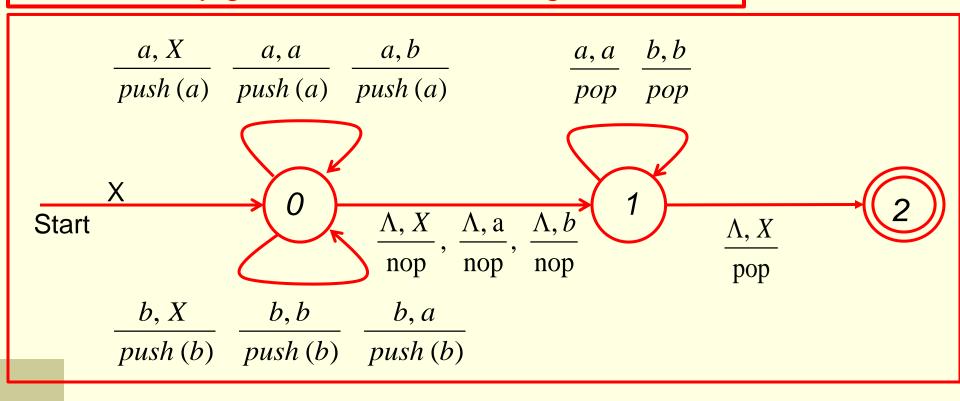
$$\Rightarrow$$
 (0, bba, bbaX)

$$\Rightarrow$$
 (0, \land bba, bbaX)

$$\Rightarrow$$
 (1, ba, baX) \Rightarrow (1, a, aX)

$$\Rightarrow$$
 (1, \land , \lor) \Rightarrow (2, \land , \land)

The PDA may guess the middle wrong:



 \Rightarrow (0, bbbba, aX)

$$\Rightarrow (0, bbba, baX)$$

$$\Rightarrow (0, bbba, baX)$$

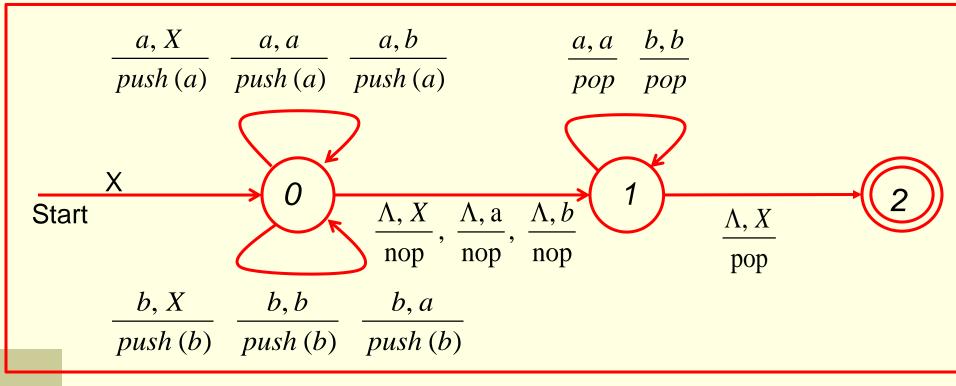
$$\Rightarrow (1, bbba, baX)$$
here
$$\Rightarrow (1, bba, aX)$$

Consider (0, abbbba, X)

here

It gets stuck here!

This PDA can only accept even palindromes:



 \Rightarrow (1, Λ , abbbaa \times) \checkmark

It gets stuck

here!

Consider
$$(0, aabbba, X)$$
 $\Rightarrow (0, abbba, aX)$
 $\Rightarrow (0, bbba, aaX)$
 $\Rightarrow (0, bba, baaX)$
 $\Rightarrow (0, ba, bbaaX)$
 $\Rightarrow (0, a, bbbaaX)$
 $\Rightarrow (0, \Lambda, abbbaaX)$

There is in general no way to translate a nondeterministic PDA (NPDA) into a deterministic one.

Why?

Why the technique to convert a non-deterministic FA to a deterministic FA cannot be used here?

If this is possible, then the converted deterministic PDA should be able to recognize the language of even Palindromes. But this is a contradiction b/c a DPDA cannot make a guess.

There is in general no way to translate a nondeterministic PDA (NPDA) into a deterministic one.

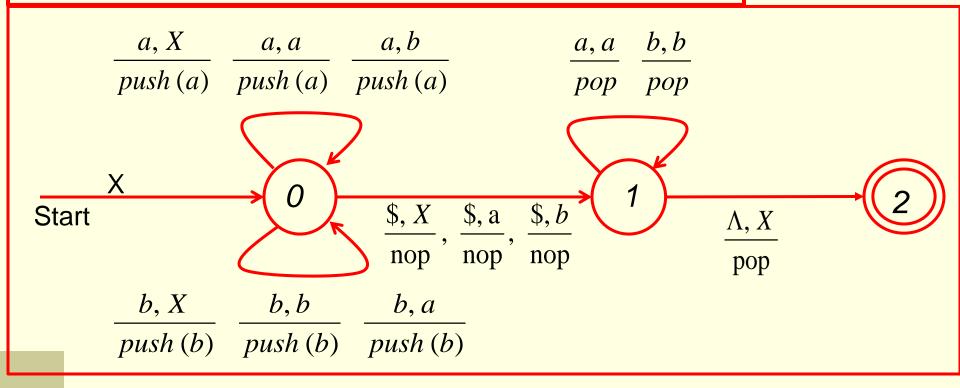
Indeed, there is no DPDA which recognizes the language of even palindromes.

That is why we can say that NPDAs are more powerful than DPDAs.

However, we can define a similar language L₁ over {a, b, \$} which can be recognized by a DPDA:

$$L_1 = \{ w \$ w^R \mid w \in \{a, b\}^* \}$$

A DPDA for L₁:



Consider
$$(0, abb\$bba, X)$$
 $\Rightarrow (0, bb\$bba, aX)$
 $\Rightarrow (0, b\$bba, baX)$
 $\Rightarrow (0, \$bba, bbaX)$

Is this PDA indeed deterministic?

$$\Rightarrow (1, ba, baX)$$

$$\Rightarrow (1, a, aX)$$

 \Rightarrow (1, a, aX)

$$\Rightarrow$$
 (1, \land , \lor) \Rightarrow (2, \land , \land)

What do you see

here?

Note that

- 1. Final-state acceptance and empty-stack acceptance are equivalent only for NPDAs
- 2. Final-state acceptance and empty-stack acceptance are not equivalent for DPDAs. For DPDAs, the class of languages defined by final-state acceptance is bigger.

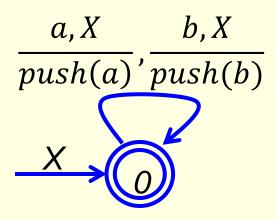
Why?

b/c DPDAs do not have the instruction $\frac{?, X}{pop}$ in most of the cases

(without the instruction Λ ,X/pop, we can still do final state acceptance, but we will not be able to do empty stack acceptance.)

Why?

Consider the following example:



Accepts? $\{ \Lambda, a, b \}$

$$\frac{a, X}{push(a)}, \frac{b, X}{push(b)}$$

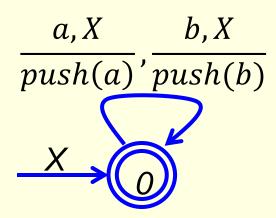
$$X \longrightarrow 0$$

Accepts? •

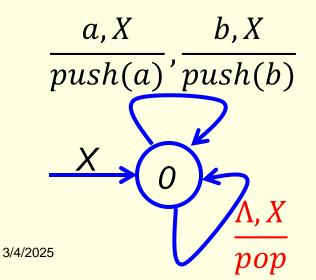
Not even ∧

Why?

Consider the following example:



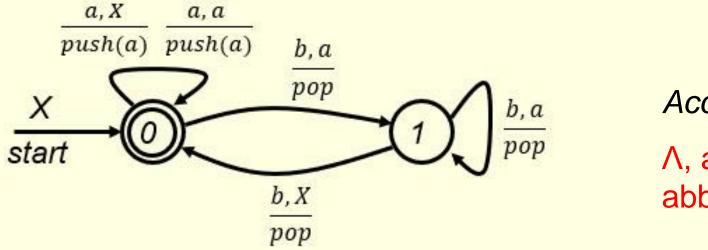
Accepts ?
$$\{ \Lambda, a, b \}$$



Not DPDA

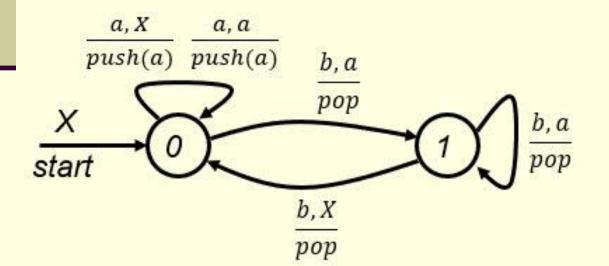
Why?

Or, consider the following example:



Accepts?

Λ, a, aa, aaa, abb, abb, aabb, ...



Accepts?

abb, aabbb, ...

Summarize:

- CFGs and PDAs have equivalent expressive powers. More formally, . . .
- Theorem. For every CFG G, there is a PDA P such that L(G) = L(P).
 - In addition, for every PDA P, there is a CFG G such that L(P) = L(G).
 - Thus, L is CF iff there is a (non-deterministic) PDA P such that L = L(P).
- CF languages are exactly those languages that are accepted by (non-deterministic) PDAs.

L is CF iff there is a (non-deterministic) PDA P such that L = L(P).

CF languages are exactly those languages that are accepted by (non-deterministic) PDAs.

Why?

If a CFL is infinite, it would have a non-trivial grammar (the right hand side of at least one production would contain a non-terminal and often time a recursive non-terminal). For such a grammar, when you convert it to a PDA, you would get a one-state, non-deterministic PDA. For instance, convert the following simple cases and see what would you get.

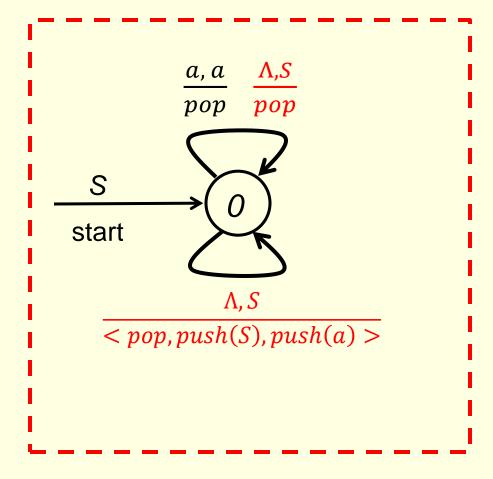
$$S \rightarrow aS \mid \Lambda$$

or

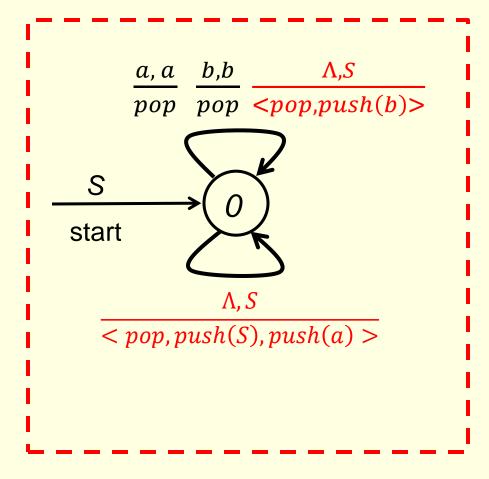
$$S \rightarrow aS \mid b$$

Why?

For $\{S \rightarrow aS \mid \Lambda \}$

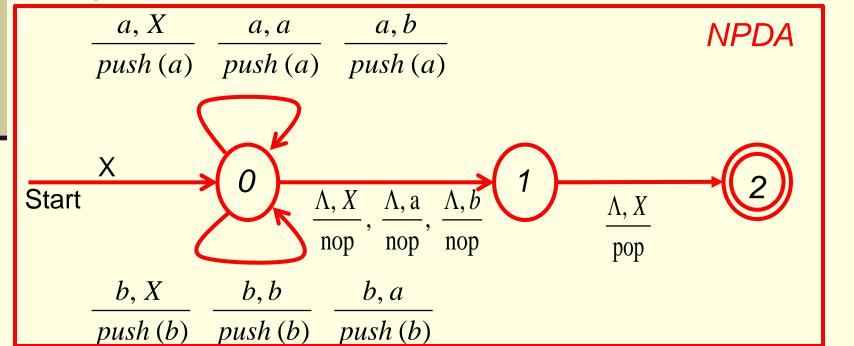


For $\{S \rightarrow aS \mid b\}$



Summarize:

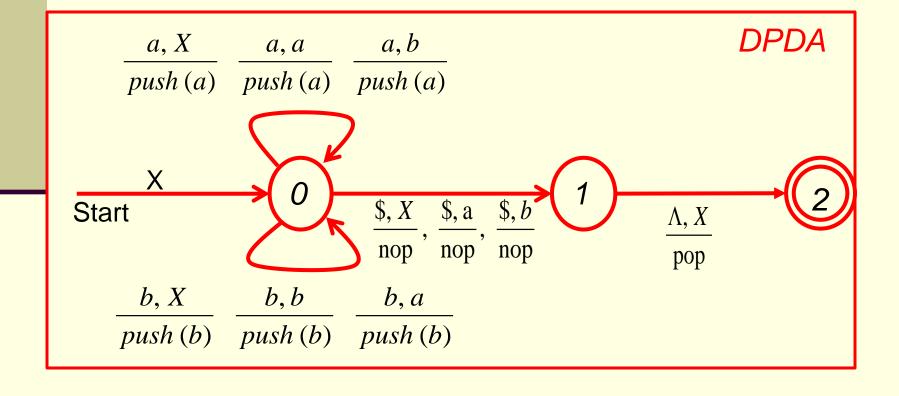
- A CF language is called a deterministic final-state CF language if it can be recognized by a deterministic final-state PDA
- Even palindromes: not a deterministic final-state CFL



Summarize:

L₁ over {a, b, \$} is a deterministic final-state CFL:

$$L_1 = \{ w \$ w^R \mid w \in \{a, b\}^* \}$$



End of Context-Free Language and Pushdown Automata